



SIGNAL CARTEL TRIPTIK

Waypoint Systems

(Alphabetical Order)

Aphi
Deltole
Hjoramold
Inder
Otitoh
Zimse

TIP: Set each system in the TripTik as a waypoint, then choose Autopilot options to establish a route for your expedition.

TRAVEL NOTE: All sites are located in high security space in each of the four empires. You will need a relic analyzer. There are pirates or rogue drones present.

Ancient Races of New Eden

Apart from the major human societies of today there are remnants of older races to be found in New Eden. The Sleepers, Takmahl, Talocan, and Yan Jung were human descendants, too. They populated the Cluster thousands of years ago but have long since vanished. The relics they left behind can still be explored today.

Expedition Highlights

Introduction. This is a summary expedition, the first in a series. The other TripTiks in the Ancient Races series focus on one of the waypoints listed here and provide a little more history for the associated ancient race. You can find them in our [TripTiks library](#).

Aphi. *Takmahl Relics.* Warp to the system's star, take gate to the Labyrinth. [More info here.](#)

Deltole. *Yan Jung Relics.* Three sites to visit:

- Warp to Deltole VI - Moon 1, take gate to Yan Jung Ruins. [More info here.](#)
- Warp to Contested Gallente Skeleton Comet beacon, inside take gate to Serpents Survey Site.
- Warp to Yan Jung Relic Site beacon, take gate to Hidden Path. [More info here.](#)

Hjoramold. *Sleeper Relics.* Warp to Contested Minmatar Legendary Stronghold beacon, inside take gate to Nefantar Ruins.

Inder. *Sleeper Relics.* Warp to Contested Minmatar Military Depot beacon, inside take gate to Ancient Wreckage.

Otitoh. *Talocan Relics.* Warp to Devil's Dig Site beacon, take gate to Infested Excavation Site. [More info here.](#)

Zimse. *Takmahl Relics.* Warp to Museum Arcana beacon, take gate to the Museum Foyer. [More info here.](#)

Our [Expedition TripTiks](#) are published as a service to New Eden and are intended to encourage capsuleers to visit and learn more about interesting destinations in the Cluster.

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Questions or Suggestions? Find us in the **EvE-Scout** channel in-game.

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